

| Scenario | You're the last person at the wall and it's up to you <br> to stop the enemy from over running you. |
| :--- | :---: |
| Scoring | Vickers |
| Concealment | Pptional <br> Starting <br> Gosition <br> Description <br> Scored shots on wall <br> Targets <br> Props <br> At the signal go to P2 and engage all targets. <br> Aroceed to P3 and engage all targets. <br> All paper gets 2 shots each. Steel must fall. <br> Setup notes <br> SO Notes |


| Last Stand | Mark <br> Stavrakis | $7-2019$ |
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| Scenario | Easy Peasy? |
| :--- | :---: |
| Scoring | Vickers |
| Concealment | Optional due to hot weather |
| Starting <br> Position | P1 <br> Gun loaded to division capacity. |
| Description | At the signal, engage all targets from behind <br> Bianchi, either side. <br> All paper gets 2 shots, steel must fall. |
| Scored shots | 16 |
| Targets |  |
| Props |  |
| Setup notes |  |
| SO Notes |  |


| Easy Peasy? | Mark <br> Stavrakis | $7-2019$ |
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|  | Scenario | You got a job cutting grass at a city park which happens to be where crack heads hang out. They say you're bothering them and attack you. You have to protect yourself. |
| :---: | :---: | :---: |
|  | Scoring | Vickers |
|  | Concealment | Optional due to hot weather |
|   | Starting Position | P1 Both hands on the mower handle. Gun loaded to division capacity. |
|  | Description | At the signal draw and engage targets in tactical priority, near to far. <br> Proceed to P2 and in barricade order, engage all targets. All paper gets 2 shots each. Steel must fall. |
|  | Scored shots | 17 |
|  | Targets |  |
|  | Props |  |
|  | Setup notes |  |
|  | SO Notes |  |
|  |  | BAY C |

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| Ashbury Park | Mark <br> Stavrakis | $7-2019$ |
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| Scenario | You're a security guard in a chemical warehouse. <br> A gang breaks in intending to steal chemicals to <br> make crystal meth but you break up the heist. |
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| Scoring | Vickers |
| Concealment | Optional due to hot weather <br> Gun loaded to division capacity. |
| Starting <br> Position | At the signal engage targets to the right of the wall. <br> Move to P2 and engage targets through window. <br> Proceed to P3 and engage targets. <br> All paper gets 2 shots each. |
| Description 16 |  |
| Scored shots |  |
| Targets | Props |
| Setup notes | BAY D |
| SO Notes |  |


| In the warehouse | Mark <br> Stavrakis | $7-2019$ |
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| Scenario | Left - right - middle drill |
| :---: | :---: |
| Scoring | LIMITED Vickers |
| Concealment | OPTIONAL |
| Starting Position | P1 Gun in The Box <br> Gun loaded with 6 rounds only. All other ammo on TABLE |
| Description | At the signal retrieve gun and with strong hand only, engage each target with 1 shot each, any order. After reload, re-engage all targets with weak hand with 1 shot each. Then re-engage each target freestyle with 1 shot each. |
| Scored shots | 18 |
| Targets |  |
| Props |  |
| Setup notes |  |
| SO Notes |  |
|  |  |


| Lefty Righty | Mark <br> Stavrakis | $7-2019$ |
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| Near to far | Mark <br> Stavrakis | $7-2019$ |
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