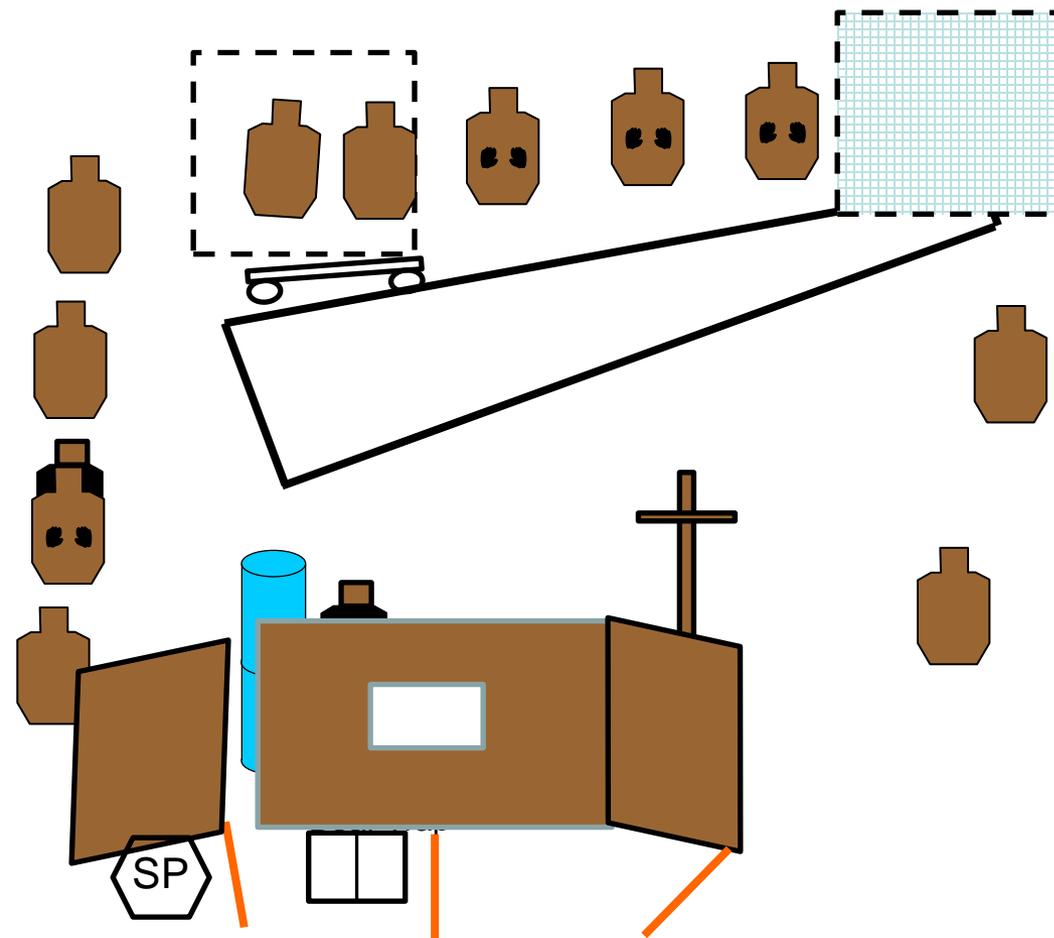
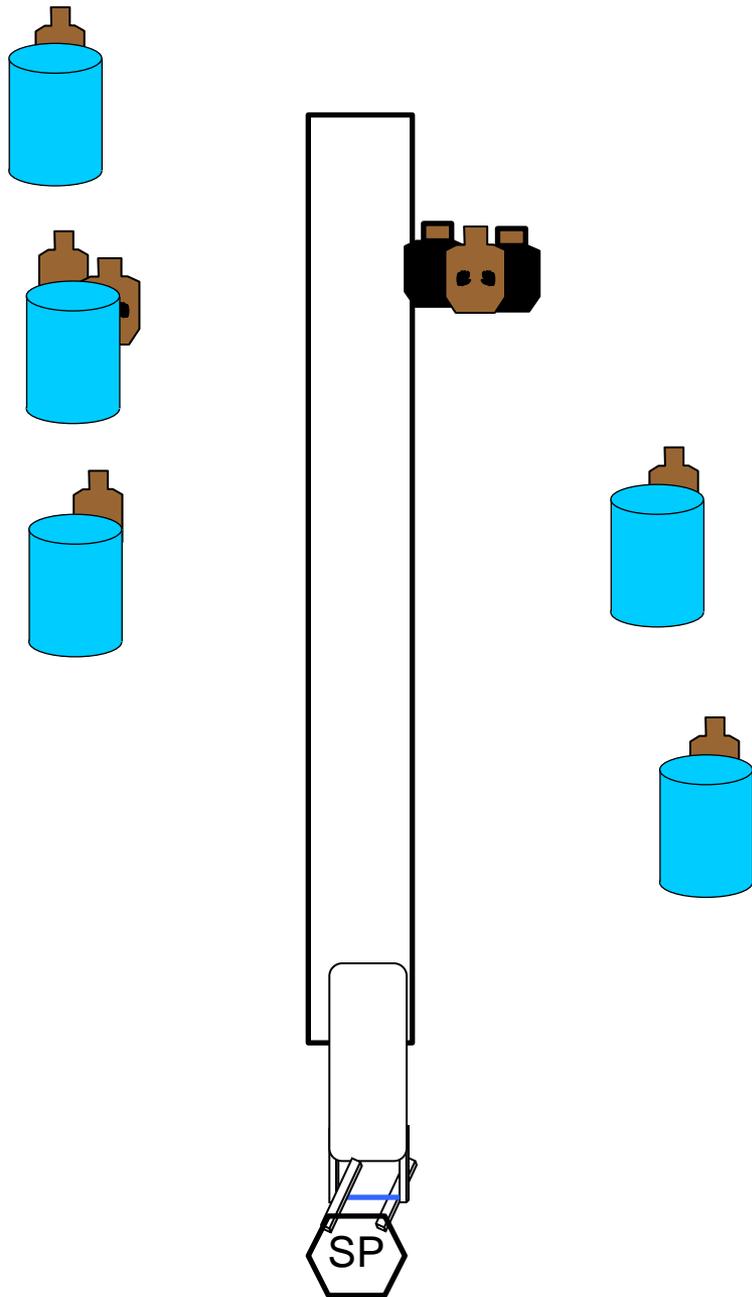


Scenario	You're on a team assigned to clear out a gang holed up in an old school building.
Scoring	Unlimited
Concealment	Required
Starting Position	SP Gun loaded to division capacity.
Description	At the signal, engage first target with 2 to the body and 1 to the head. Proceed down the hallway and clear out the rest of the bad guys and their dog with 2 shots each.
Scored shots	17
Targets	4 x Plain, 3 x NT, 1 x head, 1 x skunk, 1 x Head/body
Props	
Setup notes	
	BAY A

The Old School	Mark Stavrakis	10-2021
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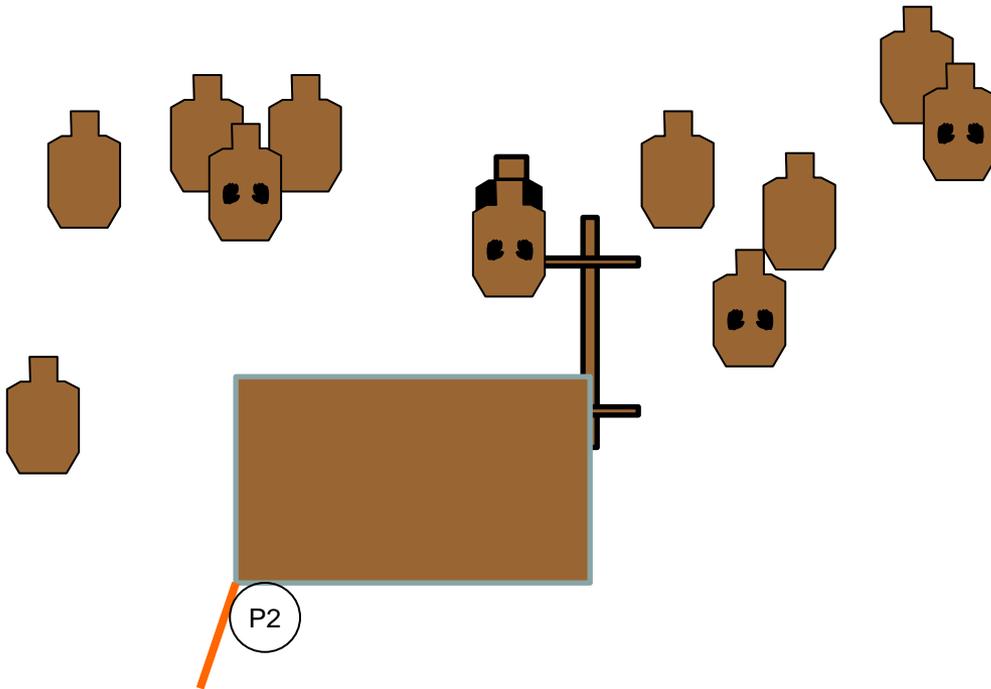


Scenario	You're being over run by bad guys but you got this. A bad guy tries to make a get away.
Scoring	Unlimited
Concealment	Required
Starting Position	SP Gun loaded to division capacity.
Description	At the starting point facing wall. At the signal, engage all targets through gap in walls. Proceed to window , step on activator and engage runner and any targets seen through window. Proceed to right side of wall and engage targets. All targets get 2 shots each.
Scored shots	18
Targets	7 plain, 4 x NT, 2 x Head
Props	
Setup notes	
	BAY B



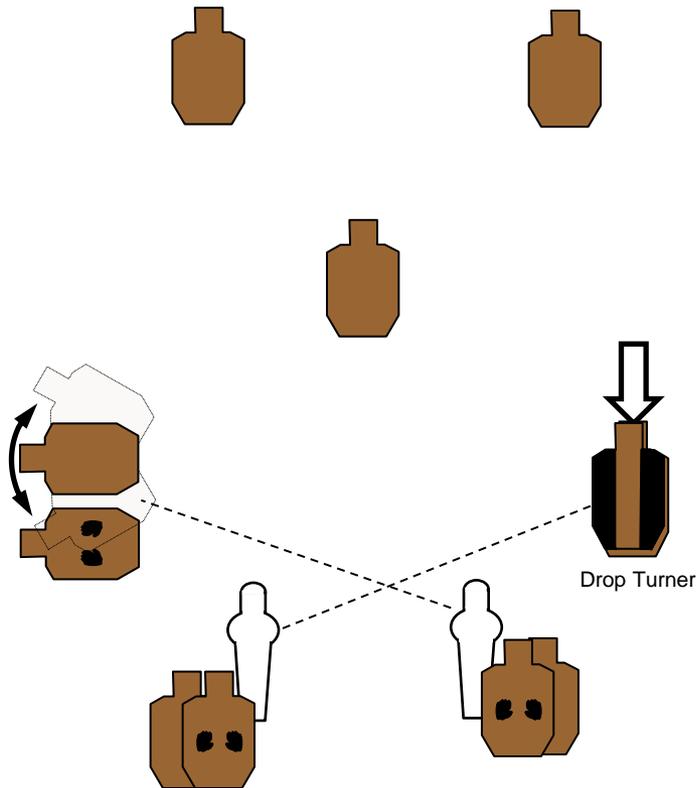
Scenario	You recently moved into a nice big place in the country and go exploring. You find out the woods is occupied by hostile gnomes of the garden variety hiding behind trees and they don't want any intruders. You have to defend yourself.
Scoring	Unlimited
Concealment	Required
Starting Position	SP Gun loaded to division capacity.
Description	At the signal, engage the two targets from the Bianchi. Proceed down the path engaging targets as you see them. You must stay inside the boundary lines. All targets get 2 shots each.
Scored shots	14
Targets	5 x midget, 2 x Midget NT, 2 x midget heads
Props	
Setup notes	
	BAY C

Attack of the Garden Gnomes	Mark Stavrakis	10-2021
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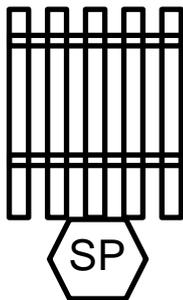


Scenario	You're out for a walk and run into a bunch of bad guys and their girl friends and they want to beat you up and rob you. You have to defend yourself.
Scoring	Unlimited
Concealment	Required
Starting Position	SP Gun loaded to division capacity.
Description	At the signal engage all exposed targets and proceed to P2. At P2 engage all targets in barricade order. All targets get 2 shots each
Scored shots	16
Targets	7 x Plain, 4 x NT 1 x Head
Props	
Setup notes	
	BAY D

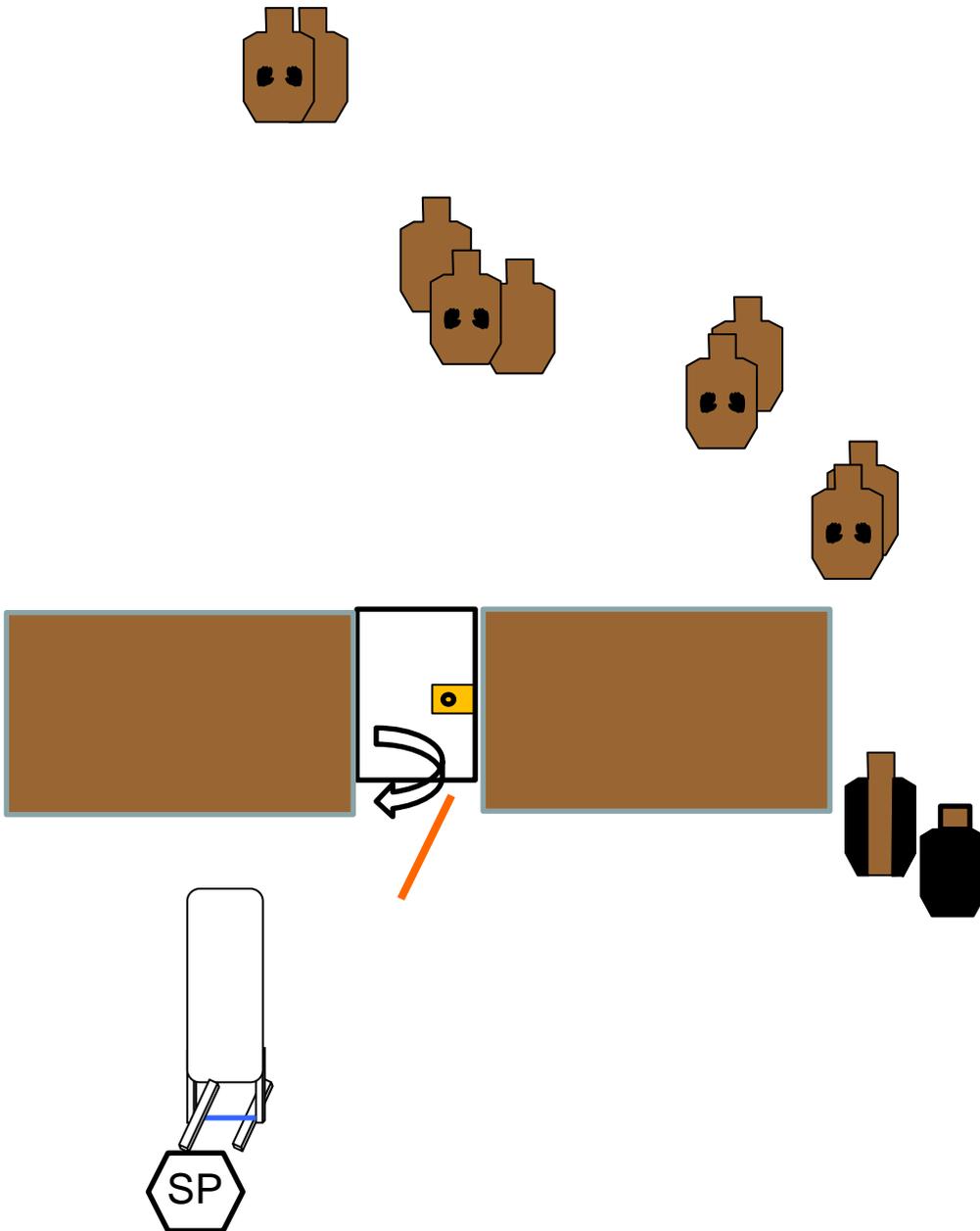
Out for a walk	Mark Stavrakis	10-2021
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Scenario	Everything is through the fence
Scoring	Unlimited
Concealment	Required
Starting Position	SP Facing UPRANGE Gun loaded to division capacity.
Description	At the signal turn and engage all targets THROUGH the fence, not from the sides. Shots from the side will be a procedural. All paper gets 2 shots each. Steel must fall.
Scored shots	16
Targets	6 x Plain, 3 x NT, 1 x skunk
Props	
Setup notes	
	BAY E

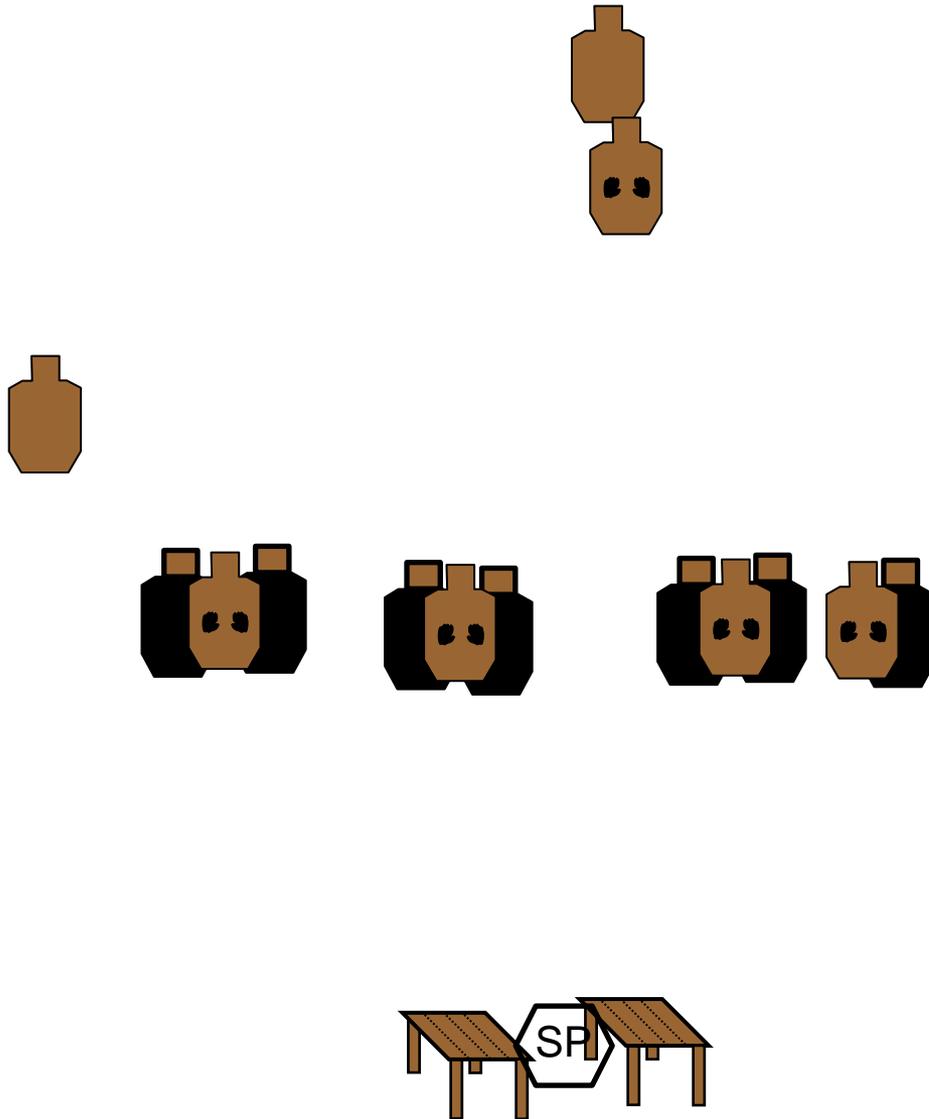


Through the fence	Mark Stavrakis	10-2021
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Scenario	You're on a hostage rescue mission. The bad guys and the hostages are inside and you have to get them out. You have to take care of the two guards first.
Scoring	Unlimited
Concealment	Required
Starting Position	SP Gun loaded to division capacity.
Description	At the signal, take out the two guards then proceed to P2, open door and take out the bad guys inside. Shooter can open door from either side. All targets get 2 shots each.
Scored shots	14
Targets	5 x Plain, 4 x NT, 1 x Skunk, 1 x head
Props	
BAY F	

Hostage Situation	Mark Stavrakis	10-2021
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Scenario	Enjoying a midnight 9-meat 5-cheese pizza has its price and in your nightmare, zombies are rising out of the ground among the victims... and somehow, your lower half is buried so you can't turn. It's a nightmare!
Scoring	Unlimited
Concealment	Required
Starting Position	SP with chest against table and second table pushed against the back when in position. Rear table MUST be against stool legs. Gun loaded to division capacity on table. Extra ammo on belt
Description	At the signal, retrieve gun and engage each target with 2 shots each in any order while seated. <u>Legs must stay under table while shooting.</u>
Scored shots	18
Targets	2 x plain, 8 x head only, 5 x NT
Props	
Setup notes	
SO Notes	
	BAY X

Zombie John's pizza	Mark Stavrakis	10-2021
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